

Make-A-Wish Golf Tournament On Course Contest

Tees: Blue (unless otherwise specified in the rules)
Format: Make-A-Wish Scramble Format

A team will consist of 4 players. Each player will hit their shots. The best position will be selected and play will continue always selecting the best position. This process is continued until the ball is holed out. BE CAREFUL not to tap your putt in until all team members have an opportunity to make a shot.

The Make-A-Wish twist: Not all holes will be considered for scoring. Scoring holes will be revealed during the awards ceremony. Your score will put you in one of three groups. There will be a random selection from each group to find a winner. 1st, 2nd, 3rd place trophies. Each hole will also present various challenges.

Theme for the contest is "Following the journey to a dream come true". The journey will begin with view past wish recipients leading into the evening awards ceremony wish for 2010. Closest to the pin signs and markers on the course will be in the shape of a star with a picture of a past recipient.

Hole 1 Closest to the pin 100 yards from tee.

Distance: 355 yards. Players will play to a star located 100 yards from the tee in the fairway. This will provide a challenging second shot if the participants chose to play the closest to the pin.

Hole 2 Poker Circle

Players will be able to select one card per team if they are successful in hitting a ball within a designated circle. Teams will use these playing cards to make their best poker hand to be turned in at the awards ceremony.

Hole 3 Poker Circle

Players will be able to select one card per team if they are successful in hitting a ball within a designated circle

Hole 4 3 Areas-No putting-Where you land determines number of putt- Red Tees

Players will hit their tee shot. Three areas will designate the number of strokes each team will add to their tee shot. Area 1(10 ft diameter=1 stroke) Area 2 (20 ft diameter=2 strokes) Area 3 Outside 20 ft circle = 3 strokes.

Hole 5 No woods allowed

Players may choose any club to use that is not a Driver, Fairway wood or Hybrid.

Hole 6 (One Wish)Each player may choose one club to use through the entire hole including putting.

Each player will select their own club to use for the entire hole including putting. Team members may not share clubs during this hole.

Hole 7 Longest putt made. Must hit green in regulation.

Any player who hits a tee shot on the green is eligible. The longest putt "made" *not attempted* will be marked by a pin.

Hole 8 Poker Circle

Players will be able to select one card per team if they are successful in hitting a ball within a designated circle

Hole 9 Closest to the Pin (Edge of Fairway)

Players will hit to a marker located near the edge of the fairway.

Hole 10 Poker Circle

Players will be able to select one card per team if they are successful in hitting a ball within a designated circle

Hole 11 Poker Circle

Players will be able to select one card per team if they are successful in hitting a ball within a designated circle

Hole 12 Closest to the Pin 185 yard from tee

Players will hit a marker located 185 yards from the tee, offering a very challenging second shot.

Hole 13 Poker Circle

Players will be able to select one card per team if they are successful in hitting a ball within a designated circle

Hole 14 Save a Stroke (4) positions to be closest to save a stroke.

There will be (4) markers located on the hole. The player closest to each marker will receive a 1 stroke deduction on the team score. Gross score must be marked on the score card.

Hole 15 Circles-No putting-Where you land determines number of putts- Red Tees

Players will hit their tee shot. Three areas will designate the number of strokes each team will add to their tee shot. Area 1(10 ft diameter=1 stroke) Area 2 (20 ft diameter=2 strokes) Area 3 Outside 20 ft circle = 3 strokes.

Hole 16 Poker Circle

Players will be able to select one card per team if they are successful in hitting a ball within a designated circle

Hole 17 3 Circles-No putting-Where you land determines number of putts-Red Tees

Players will hit their tee shot. Three areas will designate the number of strokes each team will add to their tee shot. Area 1(10 ft diameter=1 stroke) Area 2 (20 ft diameter=2 strokes) Area 3 Outside 20 ft circle = 3 strokes.

Hole 18 Combination-Two player scramble.

Team will choose two players to play a 2 man scramble to the green. Once they reach the green, the other two members will continue the 2 man scramble for putting until the ball is holed.

PRE Tournament Contest or activities

- Placing stars on the range as targets.
- Putting contest using stars to shape the holes